Global Software Engineering: The Future of Sociotechnical Coordination

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Overview

- Desired future state
- Problems we need to solve
- Research challenges
 - Software architecture
 - Eliciting & communicating requirements
 - Environments and tools
 - Orchestrating global development

Where We Want to Be . . .

- Resource use independent of location
- Effective coordination planning
- Uniform understanding of requirements
- Measure architecture/organization "fit"
 Have rich set of tactics to choose from
- Effectively manage change

Problems of Global Development

- Key phenomenon: coordination over distance
- Fundamental problem: coordination mechanisms disrupted in distributed projects
- Coordination mechanisms
 - Based on agreements or contracts
 - Based on communication
- Distance
 - Much less communication
 - Less effective communication

Research Challenges: Software Architecture

- Software dependencies and task dependencies
- Measuring architecture/organization "fit"
 - Can *this* organization produce software that conforms with *this* architecture?
 - Analogous to "design for manufacturability"
- Tactics for improving "fit"
 - Adjust organization
 - Adjust architecture

Research Challenges: Eliciting and Communicating Requirements

- Anticipating the need to support negotiation
 - Predicting the amount of requirements change
 - Identifying who is affected
- Media for requirements communication
 - What needs to be face-to-face?
 - What mix of voice, video, messaging, toolmediated communication?
 - Use of formal or diagrammatic representations?

Research Challenges: Environments and Tools

- Virtual co-location
 - Informal communication
 - Awareness
- Continuing to exploit project memory
- Enriching project memories
 - What other data belongs in the memory?
 - How to balance privacy issues with utility?
- Project history and collaborative tool infrastructure
 - Potentially huge amounts of data
 - Integration, interoperability

Research Challenges: Orchestrating Global Development

- What practices are effective when? E.g.,
 - Up front investment in design, process, architecture
 - Focus on agility, flexibility, communication
- Interactions among practices, e.g.,
 - Can I reduce the need for a common development environment by investing more in architecture design?
 - Will a defined process reduce the need for communication?

Conclusion

- Deeper understanding of coordination in software engineering
 - What kinds of coordination are required?
 - What drives the need to coordinate?
 - How do we predict the needs to coordinate across a project?
- Deeper understanding of coordination mechanisms
 - For a given project: how much to invest in coordination?
 - What coordination mechanisms/tactics to invest in?
- Need better theories of coordination