

Talking About Concerns . . .

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What is Modularity?

- Thanks, Mary!
- Thanks, Dick!



Why Modularity?

- Software modularity does not matter
- . . . at all
- Except . . .
 - To the extent it modularizes work
- Work modularity aids human understanding
- Work modularity simplifies coordinating people and teams



Parnas:

Expected Benefits of Modularity

- Reduce need for coordination
 - "separate groups would work on each module with little need for communication"
- Simplify comprehension
 - "it should be possible to study the system one module at a time"
- These effects lower the cost of change
 - "it should be possible to make drastic changes to one module without a need to change others"



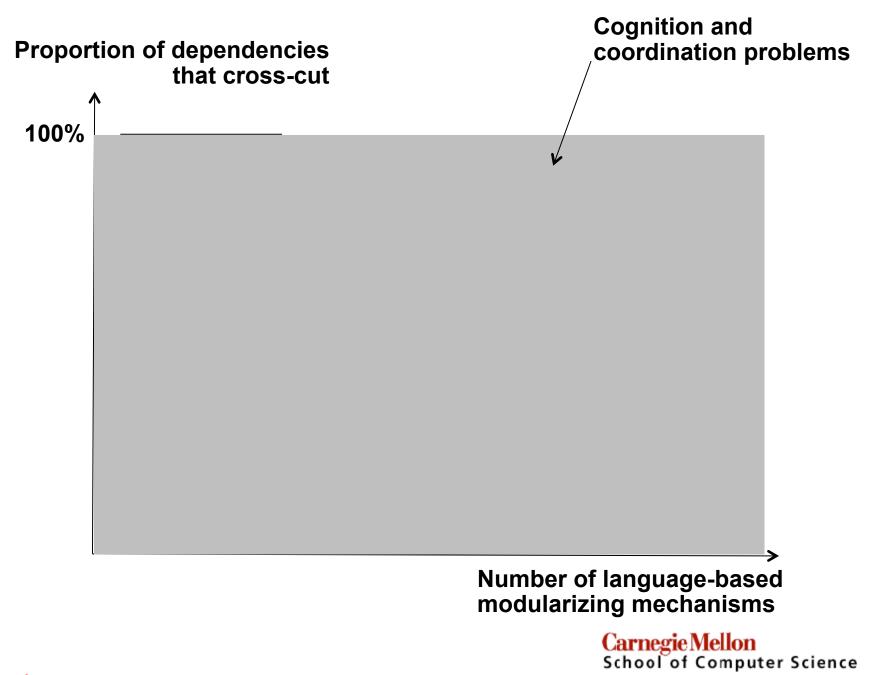
Parnas, D. L. On the Criteria to be Used in Decomposing Systems into Modules. *Communications of the ACM*, 15, 12 (1972), 1053-1058, p. 1054.

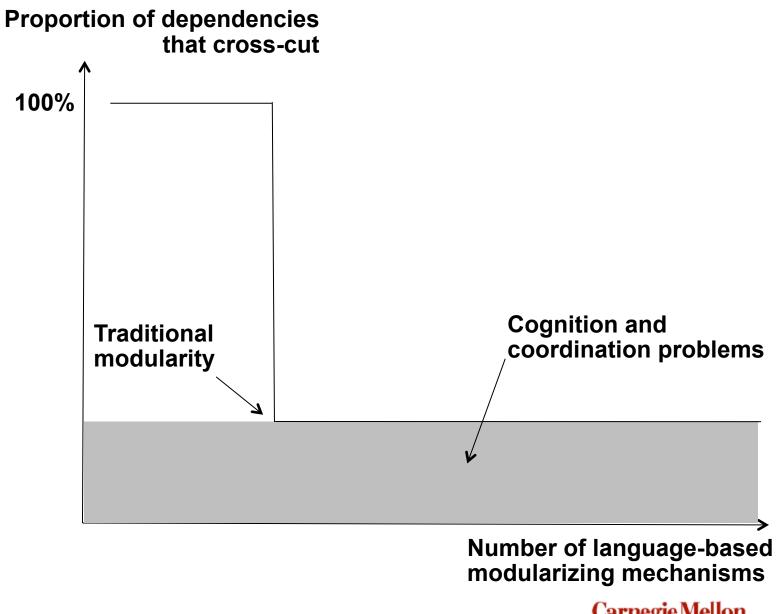
Vision . . .

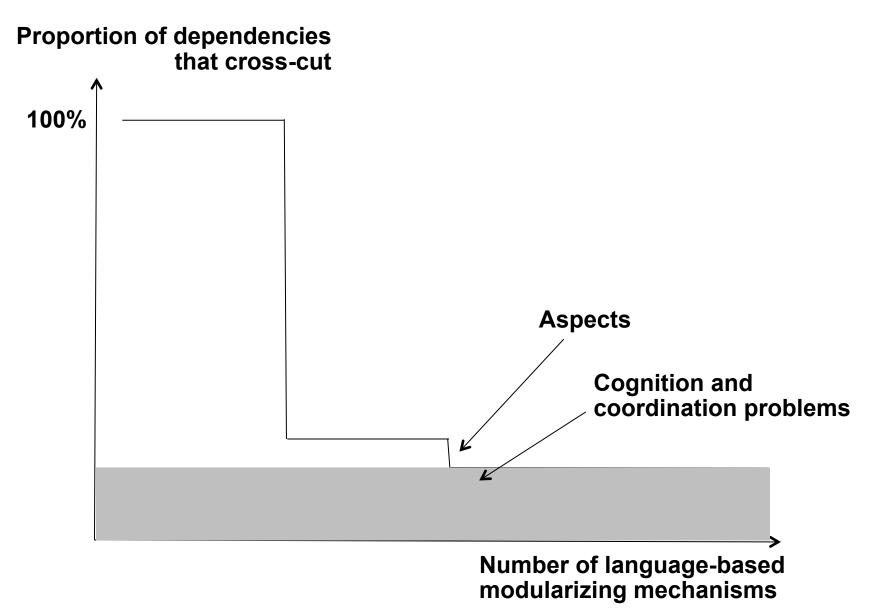
- "a vivid mental image; 'he had a vision of his own death'" *
- "an Explanation of Life Founded upon the Writings of Giraldus and upon Certain Doctrines Attributed to Kusta Ben Luka" *
- "a thought, concept, or object formed by the imagination" **
- "direct mystical awareness of the supernatural" **

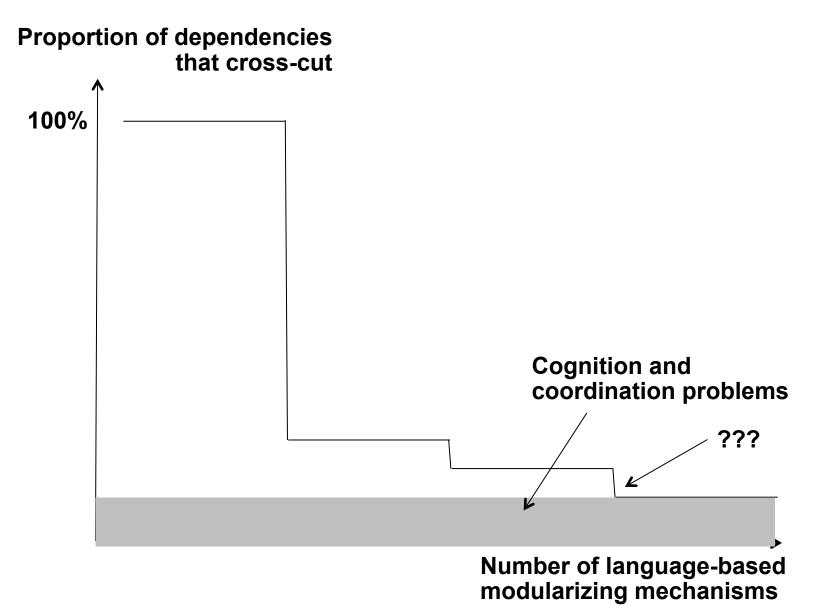
*wordnetweb.princeton.edu/perl/webwn **Merriam-Webster Dictionary

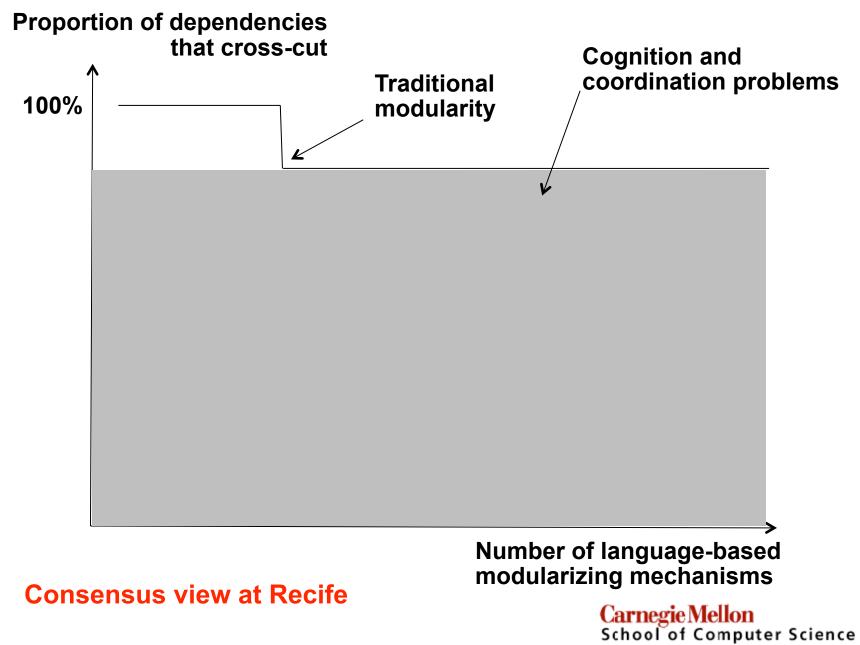


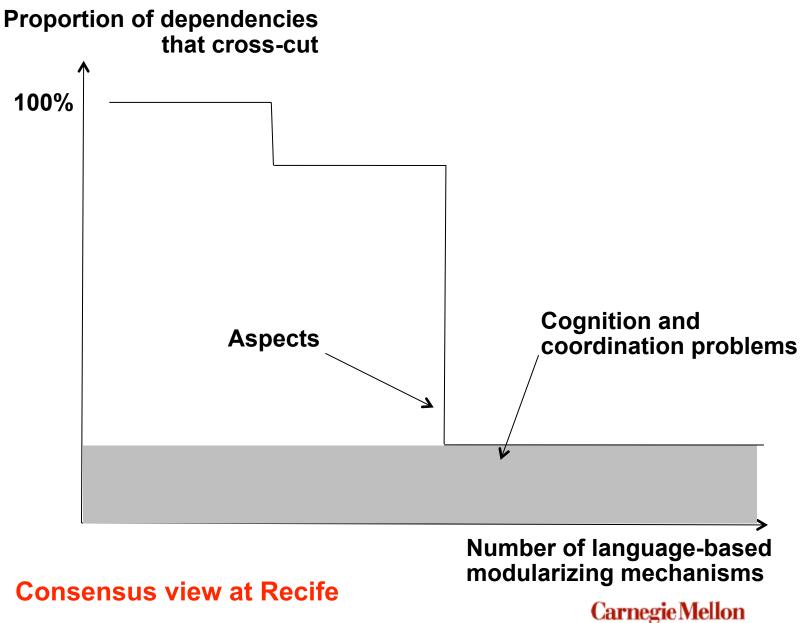


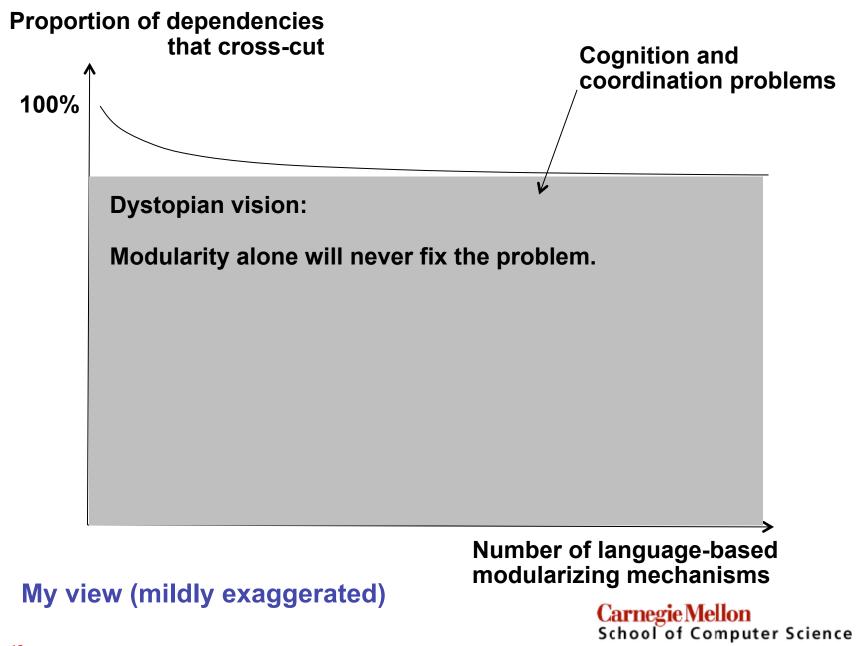












Approaching the Gray Area . . .

 Organizational design, work assignment, and tools set up to bring the right dependencies to the attention of the right people so they can act appropriately

Two Examples . . .

 Organizational design and work assignment

- Lessons from feature-driven development

- Using information from the environment
 - Learning from human activity

Feature-Driven Development

- Unit of functionality in end-user terms
- Feature is the unit of development managed by a project
- Features tend to cut across traditional software entities
- Work often overseen by "feature manager"
- Developers associated with component, assigned to work on particular features

The Study

- Setting
 - Software for automotive navigation system
 - 1195 features
 - 32 months of activity
 - 179 engineers in 13 teams
 - 1.5 M LOC, 6789 source files, 107 architectural components
 - Organization had 5 years of prior experience with feature-driven development
- Architects prepare feature development specification

What Causes Integration Failure?

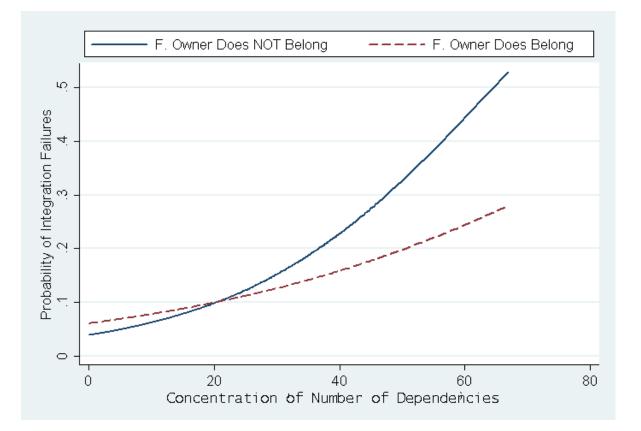
	Model I	Model II	Model III	Model IV
Time	0.992*	0.990*	0.990*	0.989*
Average Component Experience (log)	0.487*	0.984 +	0.741 +	0.754
Changed LOCs		1.021	1.089	1.063
Concentration of Changed LOCs		1.045	1.028	1.036
Number of Dependencies (log)		1.107*	1.091*	1.091*
Concentration of Number of Dependencies		1.032**	1.046**	1.078**
Number of Groups		L	1.101*	1.051*
GSD		>	13.924**	14.964**
Feature Owner Belongs to Highly Changed Component		l.	0.789	0.396
Feature Owner Belongs to Highly Coupled Component		 	0.839**	0.819**
Concentration of Changed LOCs X F. Owner Belongs to Highly Changed Component	_	L		1.032
Concentration of Number of Dependencies X F. Owner Belongs to Highly Coupled Comp.			>	0.977**
GSD X Feature Owner Belongs to Highly Changed Component	J			3.736
GSD X Feature Owner Belongs to Highly Coupled Component				0.926
Deviance of the Model	755.2	639.0	458.4	412.2
Deviance Explained	11.7%	25.3%	46.4%	51.8%
(+ n < 0.1) * n < 0.05 * * n < 0.01)				

(+ p < 0.1; * p < 0.05; ** p < 0.01)

Odds Ratios from Regression Assessing Factors Driving Feature Integration Failures



Ownership Matters!





Destructive Feature Interaction

	Model I	Model II	Model II
Time	0.981**	0.971**	0.964*
Failures in the Past 5 Weeks	2.127**	1.125*	1.011*
Changed LOCs	1.371**	1.201**	1.203**
Average Component Experience (log)	0.837+	0.997	0.908
Number of Groups	→ 3.006**	4.037**	6.345**
Overlap Among Groups	→ 0.943**	0.919**	0.901**
Same Feature Owner	▶ 0.876**	0.871**	0.852**
GSD	→4.501**	2.509**	4.895**
Number of Cross-Feature Dependencies (log)	>	2.911**	4.938**
Number of Groups X Number of Cross-Feature Dependencies			0.607
GSD X Number of Cross-Feature Dependencies			0.799**
Deviance of the Model	12873.9	9413.1	8043.1
Deviance Explained	33.4%	51.3%	58.4%
$(+ n < 0.1 \cdot * n < 0.05 \cdot * * n < 0.01)$			

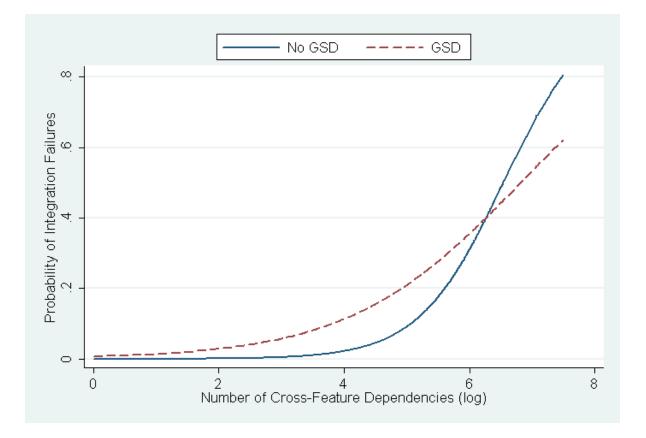
(+ p < 0.1; * p < 0.05; ** p < 0.01)

Odds Ratios from Regression Assessing the Impact of Cross-Feature Interactions on Integration Failures





Co-location Doesn't Scale





Broader Lessons

- Organizational arrangements matter!
- Effects can be quite large
- Effects often are not commonsensical



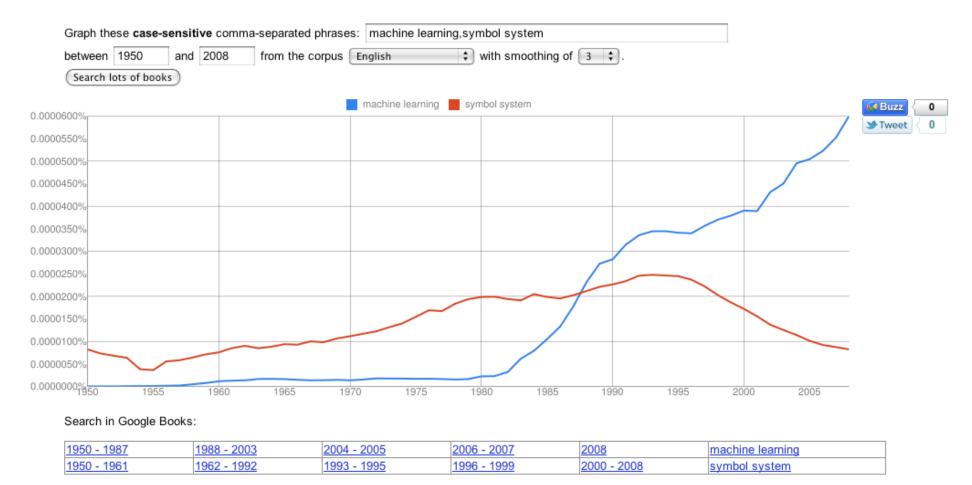
Inferring Dependencies from Traces of Human Activity

- Prior work
 - Use files changed together as measure of dependencies
 - Can generate a measure of coordination requirements
 - Validated in a number of settings
- Can we generalize from "files changed together" to "entities discussed together"?



A Brief Digression/Analogy

Google labs Books Ngram Viewer

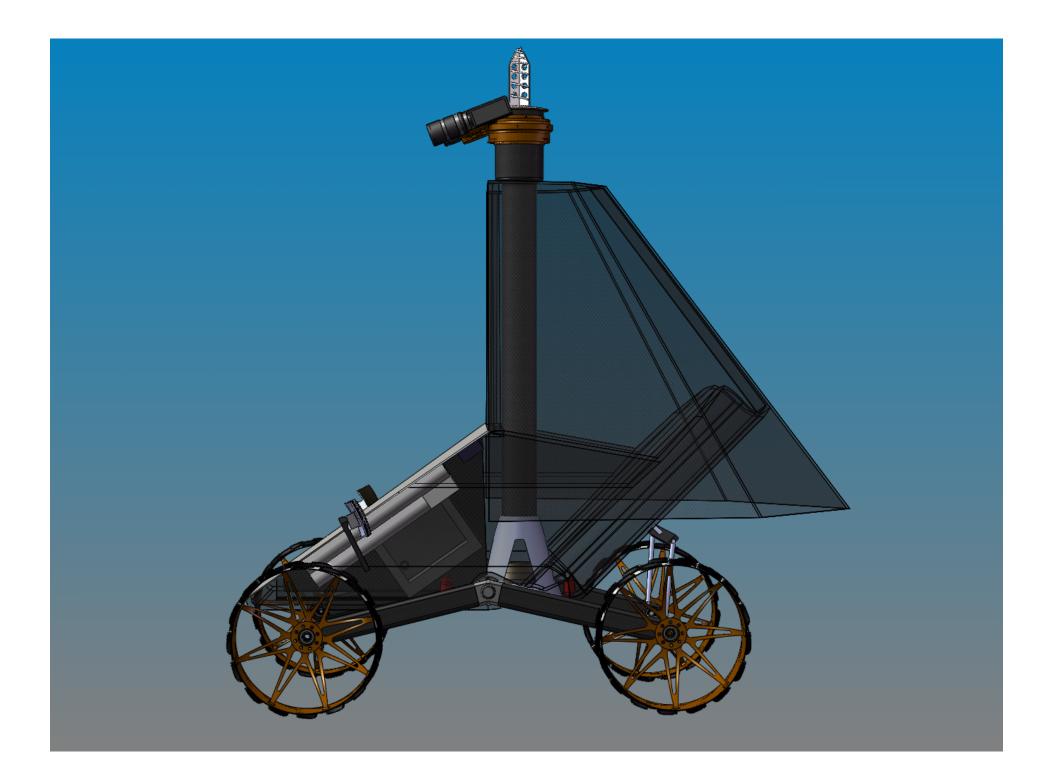


Run your own experiment! Raw data is available for download here.

Text Analysis: Field Robotics

- Project
 - Lunar X Prize competition





Text Analysis: Field Robotics

- Project
 - Lunar X Prize competition
- No automatically collected version or change data
- Constantly shifting component boundaries and interfaces
- Can we use text analysis to derive dependencies?



Steps

- Collected data
 - 25 all-hands meetings
 - About 10,000 words each
- Developed code book
 - 6 field robotics articles



Code Book

Component:	Brief description:
Communications	Communications external to the robot, for control or mission, including operator interface.
External Relations	Acquiring external resources (incl. funding, parts, & purchasing), publicity, investor & media relations.
Internal Relations	Project/program management, HR, task assignments, training, collaboration tools, clarifying norms & expectations.
Mobility Effectors / Actuators	Effectors and actuators that propel the entire robot: e.g. tracks, wheels, shocks, & motors with associated firmware.
Mission Specific Effectors / Actuators	All other motors, gears, & moving parts that don't move the robot as a whole, e. g. camera mast rotation motor.
Perception software / computing	Software, and any dedicated hardware, for: terrain mapping, environmental modeling, and/or object detection. Camera/lens zoom, shutter, and focus control software.
Planning software / computing	Mission task planning, including the overall mission plan and computing resources for semi-autonomous execution.
Power	Includes batteries, solar cells, switches, power cables & controls.
Sensors	Camera; thermal, ultrasonic, tactile, radar/sonar range sensors; Inertial Measurement Unit, GPS, & any wiring or processing going from sensors to controls.
Shared / general computing	Includes general purpose processors / onboard computers (e. g. avionics box). Abbreviated "gpp."
Structure	Chassis, fasteners (e.g. Frangibolt, weld joints), radiator, payload, paints, reflectors.



Steps

- Collected data
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- Developed code book
 - 6 field robotics articles
- Manual coding of decision discussions
 - Tested inter-rater reliability
 - QAP correlations .80



Text Pre-Processing

Step	Description
1 Removed contractions (e. g. changing	
1	"what's" to "what is").
2	Applied a Krovetz (dictionary-based)
2	stemmer to covert terms into morphemes
3	Removed common English terms (e. g.
	'the'), replacing them with placeholders
	('xxx').
4	Removed punctuation.
5	Turned meaningful bigrams into unigrams
	(e.g. 'solar cells' became 'solar_cells').



Steps

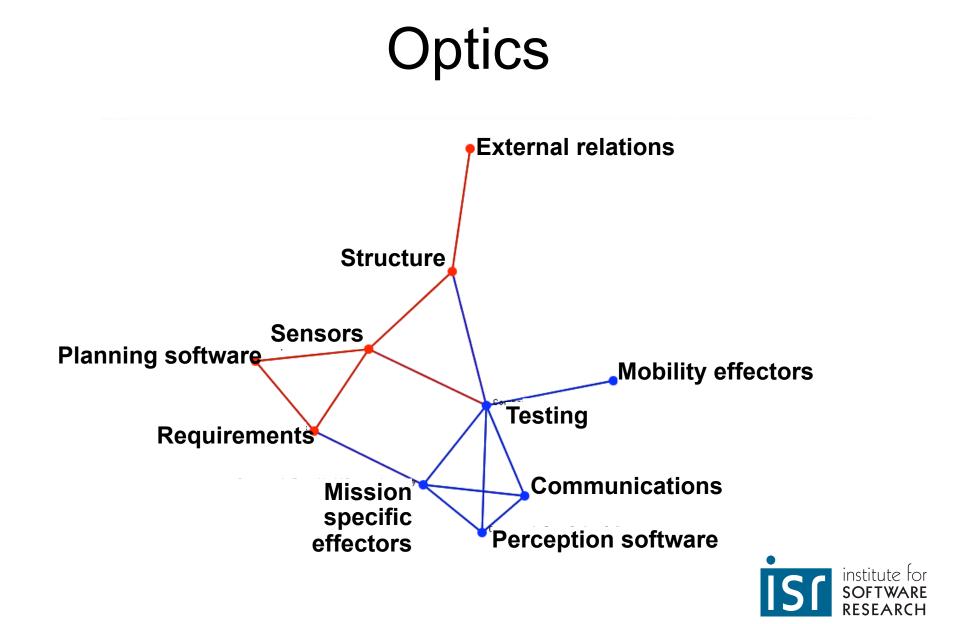
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 - QAP correlations .80
- Created thesaurus

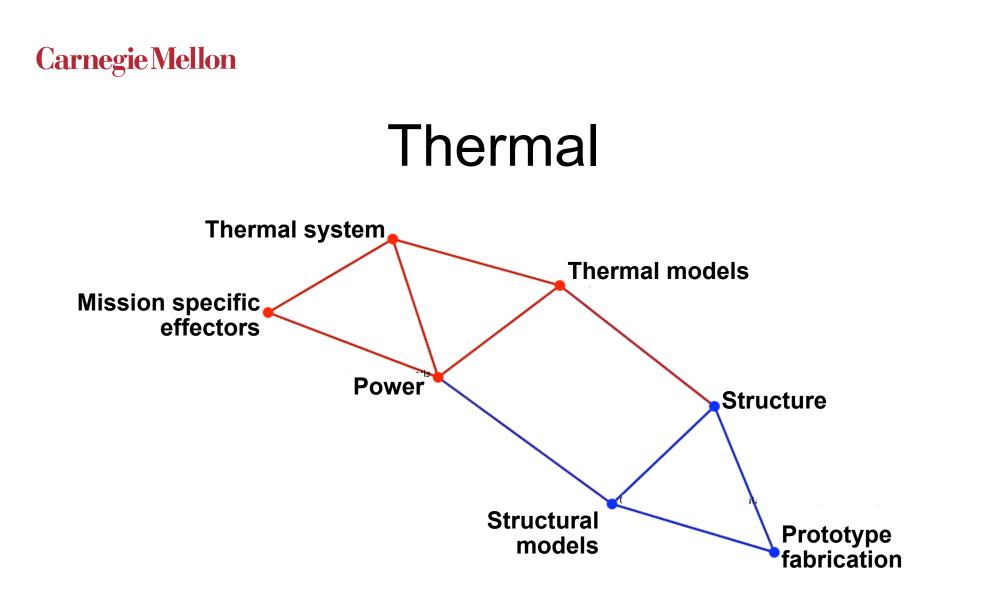


Link Identification

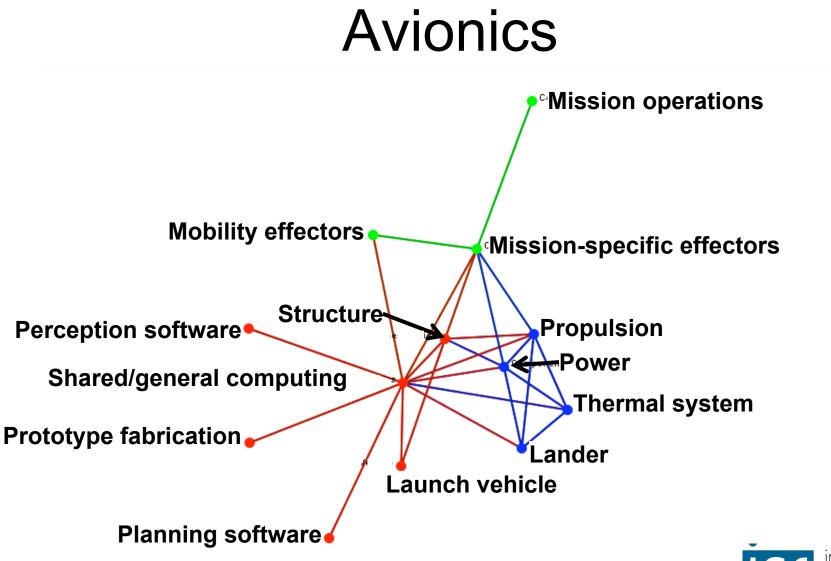
- Co-occurrence of terms
- Human coding: same decision
- Selected sliding window size
 - Size 15 had best agreement with hand coding
 - Threshold established
- QAP correlations comparable to humanhuman agreement (~.8)
- Sets of links based on topics













Concluding Vision

- The gray area work that cross-cuts language constructs is here to stay
- Use organizational tactics
- Use computations over artifacts generated by development activities
- Explore new data sources, including documents and conversation
 - Activities reveal knowledge
 - Analysis can often make it actionable

